e-Learner Uganda
COMPANY PROFILE

e-Learner
Uganda
The School ICT Integration People

e-Learner
Uganda
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THE FUTURE IS **DIGITAL,SO IS EDUCATION.**

With us, you will not only gain valuable knowledge and skills but also embark on a transformative learning journey that empowers you to reach your fullest potential.

We're e-Learner Uganda

Leading in technology is all about leading people, it's more about understanding people than actually understanding technology.

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CONTENT

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Technology continousely redefines our future, all business are becoming increasingly reliant on the resilience, agility and transformative capabilities that technology brings.

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ABOUT **US**

e-Learner Uganda was formed in 2012 with a vision to deliver education technology and associated solutions to the education sector in Uganda. At that time there was no clear approach from government for the widespread adoption of ICT and related technologies for learners and teachers in schools across the country, and with some notable exceptions computers in schools were largely absent.

Now, the Ministry of Education and Sports has adopted and is implementing a Digital Agenda, which details steps to be taken to implement education technologies (EduTech) solutions in schools and teacher training facilities.

e-Learner has worked with the ministry to assist with the adoption of solutions with the objectives of assisting teachers with standardised delivery methodologies, to enable learners to use technologies that support the national curriculum, and for learners' own personal development.

Worldwide the education sector is adopting fourth industrial revolution technologies (4IR), including artificial intelligence systems (AI) where experienced resources are limited. To pursue this objective e-Learner Uganda has partnered with technology developers from countries including the Republic of Korea, Republic of Austria and elsewhere, to provide solutions customised for Ugandan schools.

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Our **GOAL**

Our goal is to reach at every door step of institutions of learning by building a trustworthy brand of elearning that offers comprehensive service and solutions.

Our Vision

To Educate, Teach, & Learn using technology as a driver for Digital economic growth.

Our Mission

To present unique insights in the most pressing topics of shaping the digital world & the role of technology in education.
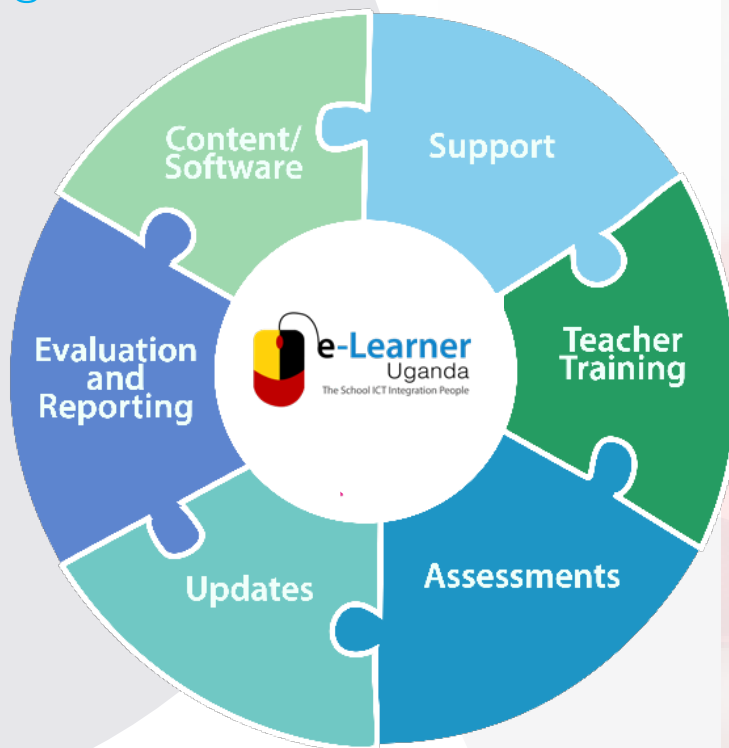
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Basic Aproach For Teacher Training

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We must remember that teacher professional development is essential and should form part of the natural progression of any educator's professional life. The issue is not lack of expertise, but, rather, a lack of investment in profesisoal development

Our **Objectives**

1. Modernize education service delivery through technology-based solutions.
2. Ensure equal access to quality education for all learners.
3. Foster learners' development of new technology innovations.
4. Contribute to building the digital economy through information technology.
5. Collaborate on innovation partnerships, offering 21st-century skills training and accredited online courses.
6. Creating the right MIX for success through technology

Core **Values:**

1. **Focus On People**
2. **Innovation**
3. **Youth Empowerment**
4. **Capacity Building**
5. **Courageous Integrity**
6. **Valuing Diversity**

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Our **Team**

Mlke **Watkins**
CEO & Founder.

Alex **Mukama**
Managing executive, Business & Industry

Wangu **O.Kaisu**
Lead facilitator, STEM Education & Skilling.

Gilbert **Elongot**
Lead Consultant, Senoir Manager, Systems Support & Digital Development.

> As IT leaders , we're required to have our fingure on the pulse of every technology innovation. if there is a new shiny term, we must be the ones who can break it down and explain the value, but all that shines is not gold , and to lead in the modern digital edge, we must always link technology capabilities to busines needs.

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SERVICES

LMS

Instructional Designs

e-learning training & Customer Education

SMART **CLASSROOMS**

Voice Over

Gamification

e-books

Robotics

OUR SERVICES

Interactive Videos

LMS

Our Learning Management System is wired to enhance learning and fuel business productivity. e-learners's Online Platforms involves forward-thinking technological tools built to help maximize organizational growth by leading great learning experiences in which learners are engaged, content retention is increased and training programs are developed and improved.
We support companies and organizations with our LMS, whether in training employees, teaching students, educating our customers or even selling your own online training and learning material.

Instructional Designs

It is the process of creating learning experiences and materials in ways that result in both the acquisition and application of information and skills.

Our instructional designers are creative experts who are responsible for effectively conducting a course design including presentation materials, participant guides, handouts, and job aids or other materials.

they are also responsible for evaluating the course or training which includes assessing what was learnt and whether the e-learning solution produced a measurable change in the behavior and thinking.

Smart Classrooms

Transforming traditional classrooms; Smart Classrooms offer trusted solutions to foster meaningful connections within your school community.

With advanced technology and intuitive design, they ensure an intelligent, efficient educational experience for students, teachers, and staff, empowering collaborative learning and innovation.

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Gamification

Simply put, in order to maximize enjoyment and engagement and motivate learners to continue learning.

We adopt a video game design and game elements and activities in non-game contexts to help learners solve problems, advance to the next levels, learn and compete within teams, acquire virtual points and budges in the learning environment.

Robotics

Our services offers an interactive and dynamic environment where students can explore the fascinating world of robotics, from basic principles to advanced applications.

Whether you're a beginner or an enthusiast, our expertly crafted gadgets cater to all skill levels, providing hands-on learning opportunities and engaging content.

Interactive Videos

The interactive element in the learning process replaced the slide-by-slide PowerPoint presentations that don't involve interaction nor engagement.

This model does not enable learners to retain information or overcome the forgetting curve, hence, at e-learning we
add interactions that are vital to creating a long-lasting engaging learning journey which makes the learning materials easier to remember

Interactive
e-Books

We produce e-books that are engaging both mentally and physically for readers as they follow from one page to another .
That is acheived through adding photos, inforgraphics, shortcuts, Videos, and many other elements alongside the text.

Our Interactive e-books can be downloaded to all devices with different operating systems like, IOS and Android.

Instructor-led
Online Training

Since learners are enthusiatic towards expert advise and guidance, we produce experts and instructors-featured videos and courses that combine interactive elements such us , drag & drop, menu drop downs, multiple choicess, fill in blank questions, gamifications, creating a high-quality interactive content.

Interactive
Voice over

We are not only investing in our employees' education and training, but we are also keen on investing in conducting teaching and training programs for our partners' staff to help them build their own unique Learning and Development Unit at their firms.

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Why choose
e-Learner Uganda

e-learner Uganda is committed to supporting, digitizing, education and addressing digital inequalities through the connected education solutions. Learners, Educators, and Education facilities from schools to universities are connecting affordably to the world of virtual learning.

Currently most educational institutions are teaching answers but as we look to the future, how can we continue doing this when we dont even know what the questions will be or what problems we'll be trying to solve. ?

Our Platform's innovative collaborative digital tools and devices allow knowledge to be shared easily , securely and real time between learners and educators physically and remotely.

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COMPLETED PROJECTS

DELIVERING LONG TIME VALUE

The sections below summarise some of the projects that e-Learner has completed since the launch of the company.

Computers 4 Kids

Computers 4 Kids is a leading supplier of integrated ICT solutions for educational institutions in Africa as a computer-based teaching system using the International Computer Drivers Licence framework.

In 2012 e-Learner Uganda became a master franchise for the Computers 4 Kids system, with offices based in Cape Town South Africa with a strong curriculum development team which consists experienced educators in education and ICT fields.

In Uganda the system was used to help teachers and learners to use a computer based system to learn all subjects in classroom.

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Skilling of Teachers and Learners: ICDL

The Computers 4 Kids system is an authorised partner of the International Computer Drivers Licence (ICDL), which provides a methodology for teaching computer skills in a classroom environment.

ICDL is the pre-eminent internationally certified and recognised qualification and this was delivered to lecturers and students at UICT, KCCA Education Services and many others. It teaches the commonly used computer technologies, including Word, Excel, email and the internet.

•	Uganda Institute of Communication and Technology (UICT) – Trained and examined over 1500 students for e-Learners foundation Certification using the international ICDL examination methodology.

Hardware and Software Infrastructure development in Schools

Affordable Laptops: e-Learner Uganda, with U-Connect Uganda, provided learners and teachers with laptops at a subsidised price using flexible payment terms that were convenient to teachers and learners to help them own laptops.

Under this project, we able to sell and distribute 200 laptops to teachers in secondary schools all over the country. The Laptops were organised by U-Connect from different governments and were installed with the Rachel Lesson Repository.

ONGOING PROJECTS

TECHNOLOGY IS HERE TO ENABLE

The sections below summarise some of the projects that e-Learner has is performing and they are not yet completed.

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Training on Rachel-Plus Remote Area Community Hotspot for education & learning

This a portable, battery-powered device that contains copies of educational websites in an offline format. This means Rachel can go anywhere in the world and wirelessly deliver free digital educational content to nearby tablets, laptops or smartphones with no internet or data plans required.

In Partnership with U-Connect, e-Learner has supplied used laptops loaded with the Rachel repository system to schools and teachers e-Learner U-Connect as one of the organisations it intends to collaboratively train millions of school administrators, teachers and learners around the country including those found in rural areas with unreliable or without internet access on how to use this application to enhance the teaching and learning process. Rachel contains everything you need to bring to the digital library of content to any offline community.

"Tech is here to enable, turning visions into reality and possibilities into achievements."

Assistive Technology Programme for Visual Impaired Students at all Education Levels

Through a joint partnership with the AfroTV Korea, we have established a roadmap with the Special Needs Education department of MoES on the introduction of a 4th Industrial Revolution (4IR) intervention that is in line with the Education Digital Agenda. Our partners are now willing to set up a pilot study to focus on the introduction of artificial intelligence (AI) technology in Ugandan schools, to first assist teachers in the Early Learning and Special Needs departments of the ministry.

Through this intervention, up to 1,000 sets of Samsung smartphones, loaded with AI software tools will be supplied for a pilot study very soon. To facilitate this project the ministry is planning and preparing for the pilot study project with selected schools for learners with Special Educational Needs (SNEs) and teachers for training in 10 SNE primary schools and 10 SNE secondary school selected from all the four major regions in Uganda.

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Light Up Uganda Solar Solution

e-Learner is introducing Africa's most affordable solar reading light. It is simple to use, versatile, ultra-portable and brings light to every book, newspaper and homework! Families can stop sacrificing money on fuel-based lighting. Parents and children can invest in their education, leisure-time, health and their future.

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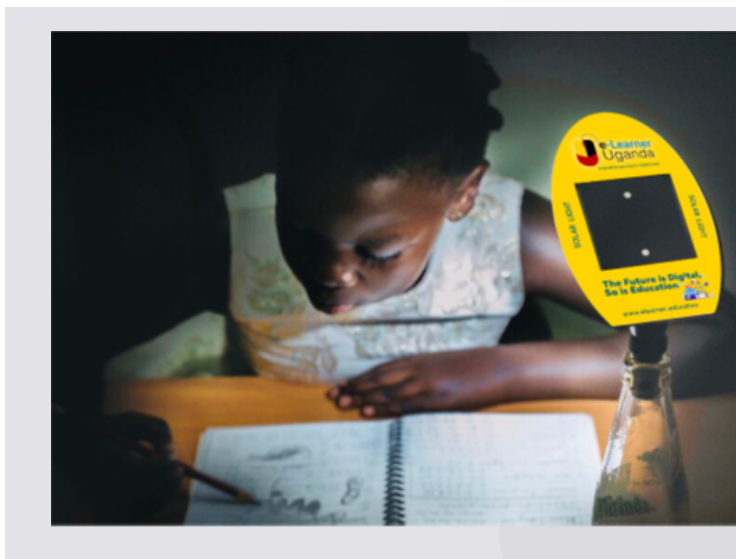
YETA (Youth Entrepreneurship and Technology Africa) Programme

Tablets for Numeracy and Literacy:

e-Learner has establish synergies with ENUMA SCHOOL for digital transformation of early childhood. ENUMA Schools emerges as a solution to the increasing demand for engaging and interactive resources tailored to young children, offering an enjoyable and accessible approach to learning math and English concepts on tablets.

SQ Human Intelligence, A mindset componet:

SQ is the fundamental intelligence that makes humans human. SQ distinguishes from IQ and and EQ. IQ reffers to the ability to solve logical problems, and EQ reffers to the ability to act properly according to the situation, while SQ reffers to ability to persue the fundamental values of life, happiness etc. So SQ is the basis for the formation of IQ and EQ and can be said that this is an intelligence that unites all human intelligence.

CURE the IT Workforce:

Training solutions & Tech Academy for the youth and new employees on jobs. CURE is cross skilling, Upskilling, Re-skilling & Expert skilling for all fields, including teachers who must work independently in this digital era.

STEAMIC CLUBS:

(Science, Technology, Engineering, Agriculture, Mathematics, Innovation and Creativity)

e-learner Uganda's initiative grounded on identifying and putting talent and ideas towards social econimic growth among school going children and youths within and outside Uganda. This program strengthens STEM knowledge & skills to increase practical problem solving activities , collaborations, reducing gender barriers.

Financial Literacy:

Financial Literacy through Character Development(ABC's of Wealth) is an innovative approach that provides a framework for combining character development with financial education, in order to raise a generation that is mentored to become financially stable and independent, and to use various forms of WEALTH such as knowledge, expertise, talents, money, and time as well as physical, mental, emotional, and spiritual muscles (virtues/character traits: Patience, Responsibility, Moderation, Thankfulness, Selflessness, Generosity, Truthfulness, and many more) to build stronger families, neighborhoods, communities, and a new world.

DiLT - Digitised Learning **&** **Teaching**

This programme is designed based on the CCTI course – Commonwealth Certificate for Teacher ICT integration. The course is a two-year ICT programme that trained over 53 teachers in primary, secondary and tertiary institutions around the country in 2015 and 2016. The programme was supported by Commonwealth of Learning - CoL, Canada and trained remotely by SchoolNet South Africa.

" One issue, is the need for digital transformation which is critical for most academic institution, as they recorgnise the importance of introducing IT in all aspects.

CHECK US ON,

Connected **Education Platforms**

e-Learning tech solutions; learn anywhere, at anytime

i)   Online primary school Resources
ii)   Online lower secondary Resources
iii) Online Higher Secondary school Resources
iv) TEELS : Teaching training LMS
v)   Corporate Guru LMs
vi)   Shareability

" Our Basic education system has become seriousely challenged over the years necessitating an exploration of different **DIGITAL SOLUTIONS** in an attempt to improve, as best as we can, teaching and learning"

Alex Mukama , e-learner

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AI Sound **PEN**

Harnessing the use of Artificial Intelligence assistive technologies to promote the teaching and learning of swahili and other languages in partinership with Saedong Education, South Korea

www.sdclass.co.kr.

e-Solutions

Vacational DIgital education & Training

Mordernization & Digitizing the TVET **subsector for computer based curriculum.** Expanding opportunities for developing relevant Technical and vocational skills, modernising of pedagogic approach and teaching though digital/vatual learning environment.

www.eee-austria.com

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Our **Partners/Collaborations**

THE REPUBLIC OF UGANDA
MINISTRY OF EDUCATION AND SPORTS

NCDC
NATIONAL CURRICULUM
DEVELOPMENT CENTRE

ECASA
GROUP OF CONSULTANTS LTD

SQ
Research & Education

ENUMA SCHOOL

eee austria
education · e-government · e-solutions

YETA
Youth Entrepreneurship & technology Africa
Create Ideas Achieve Dreams

ICDL

tv AFRO TECHVISION

RIVERBANK INTERNATIONAL

Masterlinks
·EMPOWERING·INNOVATING·ENTERPRISING·

SIMI MOBILE

computers 4 Kids

DESTINATION IMAGINATION.

생 동 교

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ELEARNER SOCIAL EMOTIONAL LEARNING

Financial Literacy

Social Awareness

Integrity

Brainstorming

Leadership

Critical Thinking

Safety and Security

Digital Citizenship

Relationship Skills

ICT Literacy

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Problem Solving

Communication

Descipline

Entrepreneurship

Life Skills

Business Literacy

Self Awareness

EQ, IQ, SQ

Self Management

Responsible Decision Making

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